

COSI 167A

Advanced Data Systems

Class 1

Welcome to COSI 167A!

Prof. Subhadeep Sarkar

Why take the class?

Introduction to “modern” databases!

BIG data

Data-driven world, Unstructured data

store and manage data

Data is generated at an **unprecedented rate and volume**
—“**Does your system SCALE?**”

querying BIG data & querying fast

Querying unstructured data, SQL?

new system designs

New application requirements = New design trends

getting your hands “dirty”

Play with large-scale, commercial storage engines

The **first rule** of class

Ask!



Ask questions!

& answer my questions!

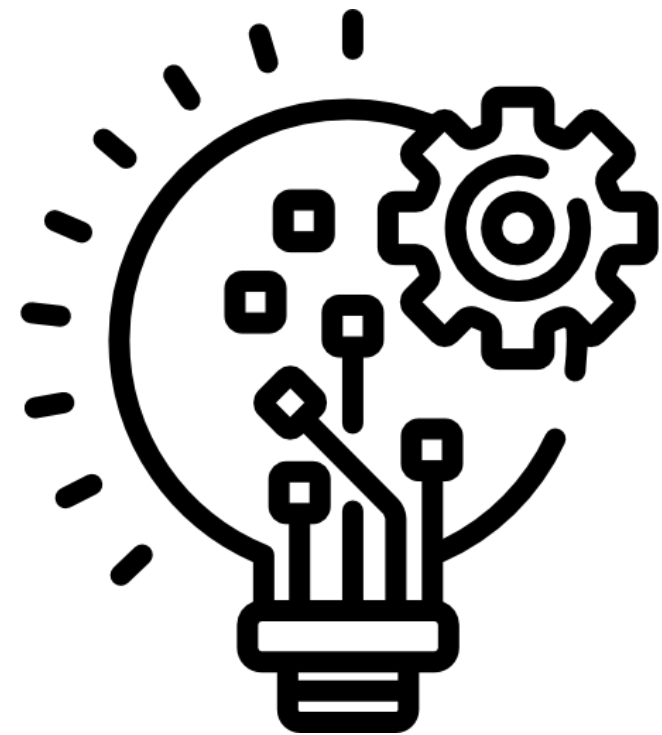
The **first rule** of class

Ask!



Ask questions!

& answer my questions!



advanced topics

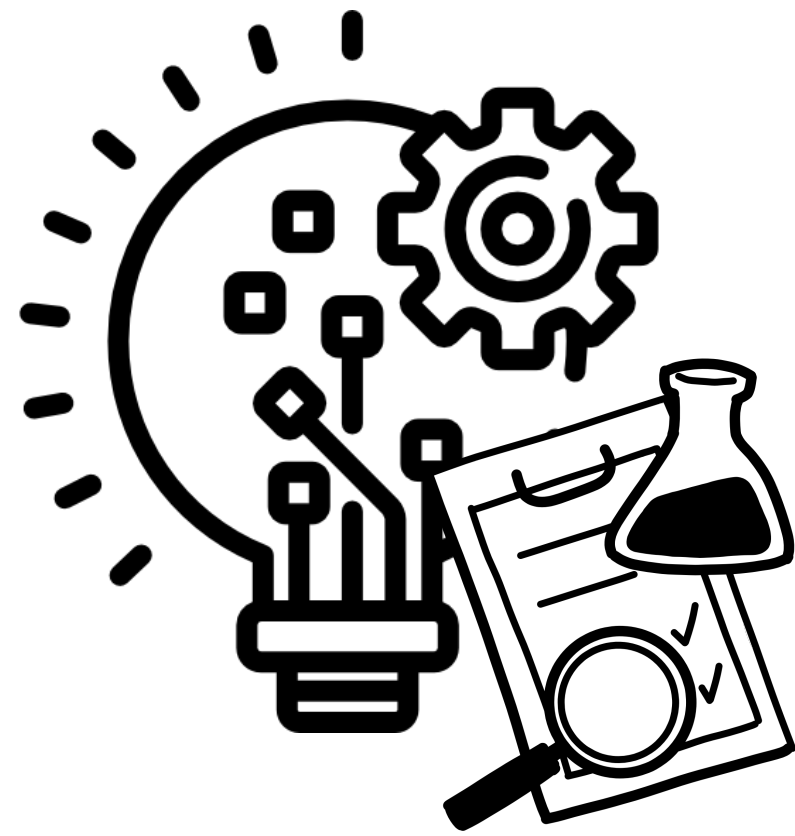


foster discussion

There's **NO** stupid question!

Class Philosophy

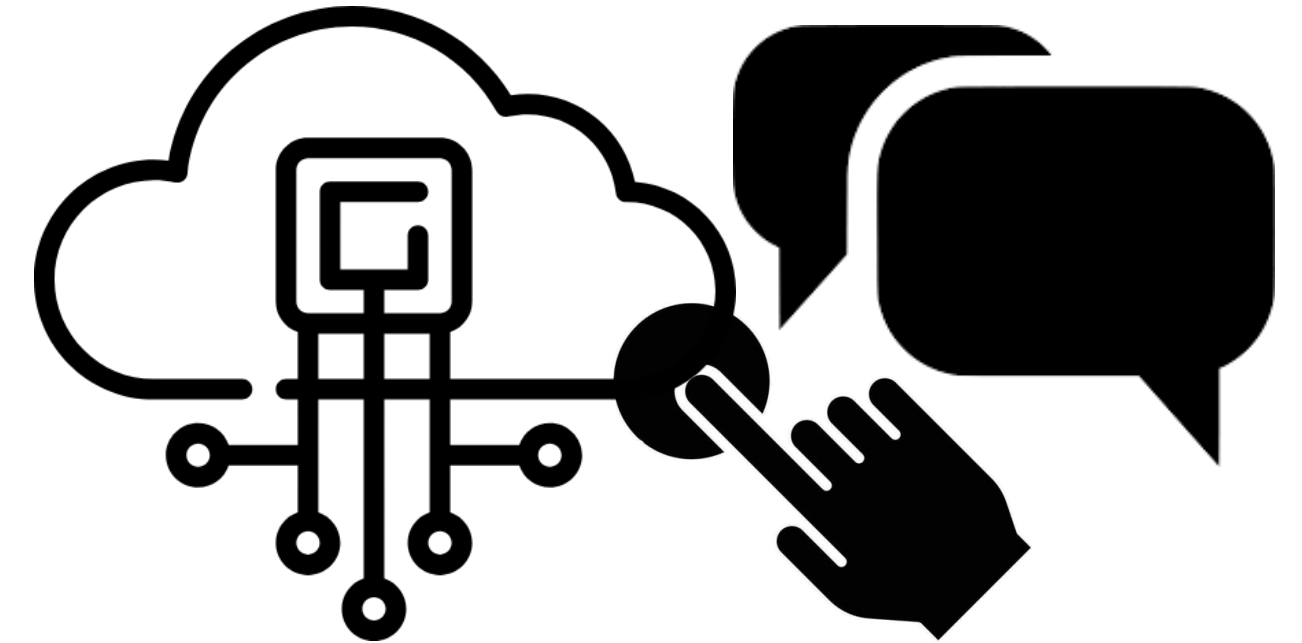
Principles to go by



cutting-edge
research



question
everything



interactive &
collaborative

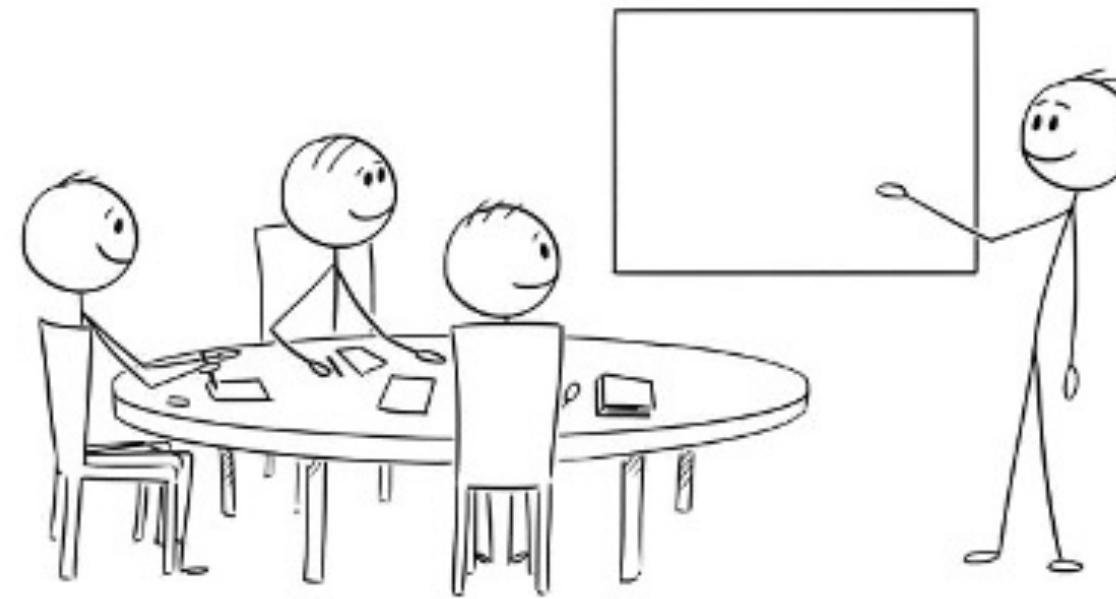
Learn to *think out of the box!*

What do we do in this class?

Class components



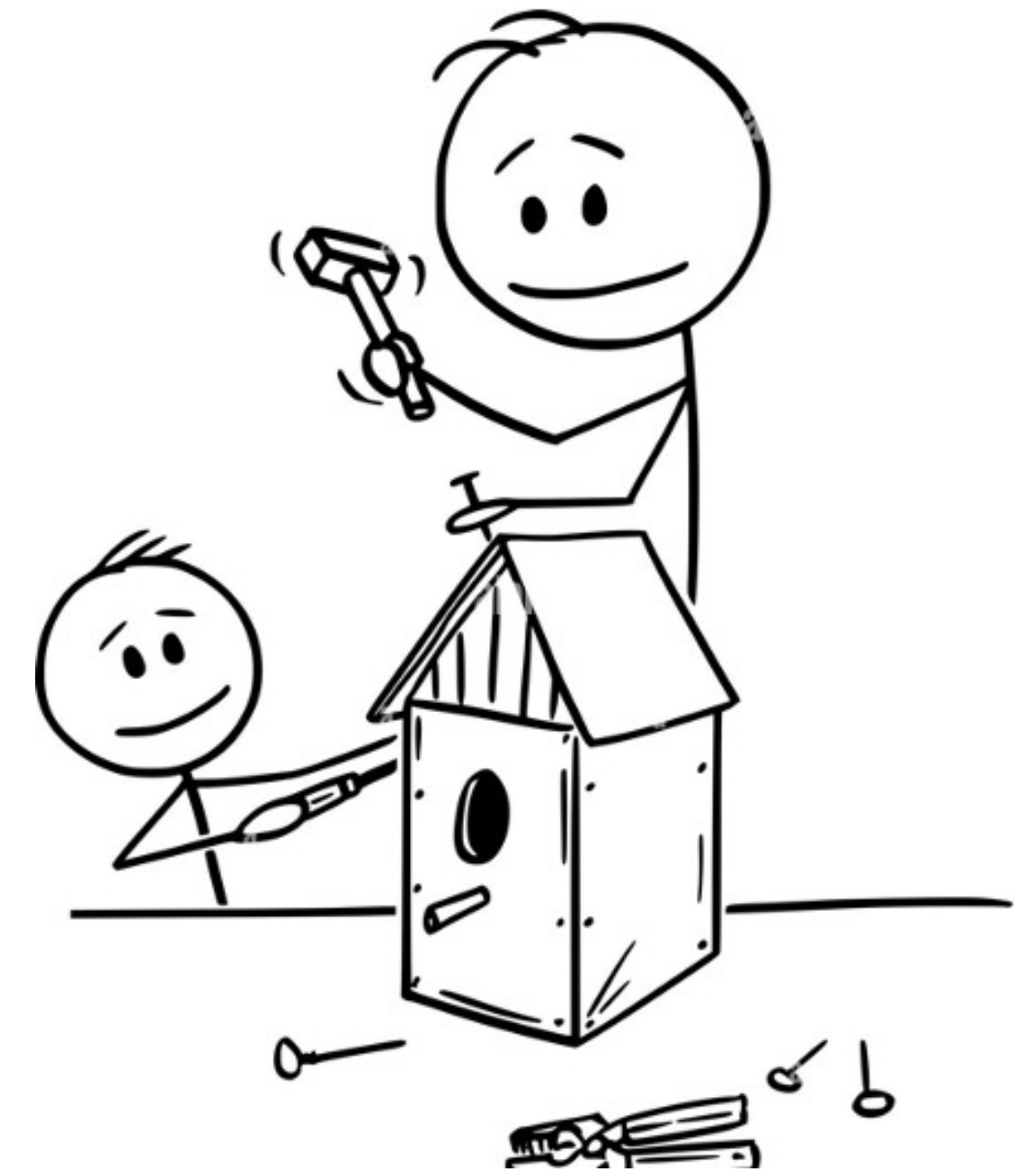
reading papers



presentations



reviews &
technical questions



projects



Reading papers

Getting familiarized with the state of the art

Discuss in detail **1-2 research papers** every class

papers with **[P]** are the ones **presented**; **[B]** indicates **background papers**

[P] ["Architecture of a Database System"](#), *Foundations and Trends in Databases*, 2007

[B] ["The Design and Implementation of Modern Column-Oriented Database Systems"](#),
Foundations and Trends in Databases, 2012



Reading papers

Getting familiarized with the state of the art

Discuss in detail **1-2 research papers** every class

papers with **[P]** are the ones **presented**; **[B]** indicates **background papers**

Read 'em all, and try to acquire the following skills.

learn to read
technical papers

learn to **critique**
constructively

learn to **prepare**
slides & present



Reading papers

Getting familiarized with the state of the art

Discuss in detail **1-2 research papers** every class

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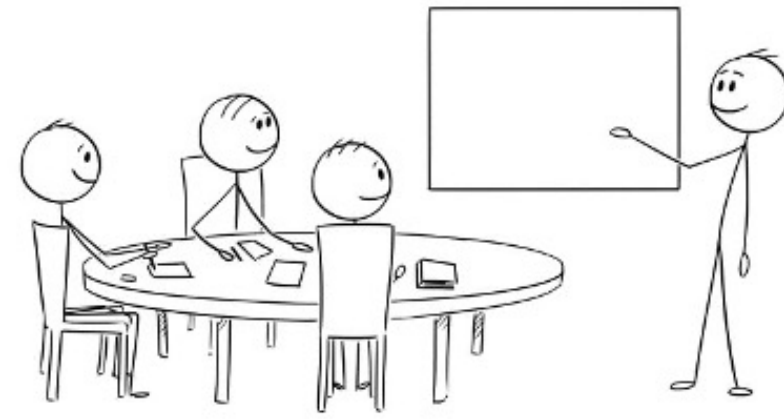
Read 'em all!

Discussion format: **Lectures**

Guest lectures

Student presentations

Write **paper reviews** and answer **technical questions**



Presenting papers

Mastering the art of presentation

2 students will be responsible for presenting the paper

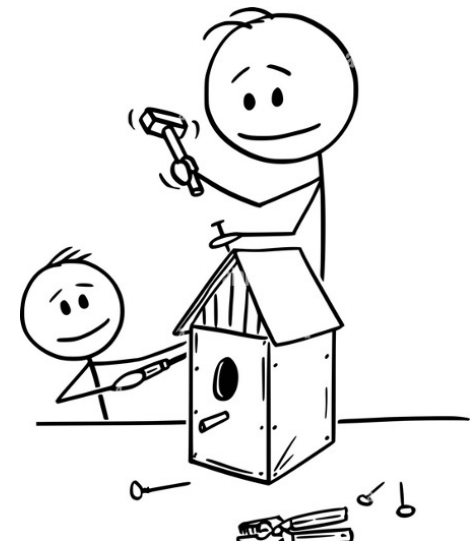
learn the art of **technical presentation**, think as: **visualizing a review**

during the presentation, **anyone can ask questions**

each question is **addressed to all** (including me!)

prepare slides **at least a week before** your presentation

get your **slides reviewed** by me **twice** before your final presentation



Projects

Let's get our hands dirty

Project 1 Individual project

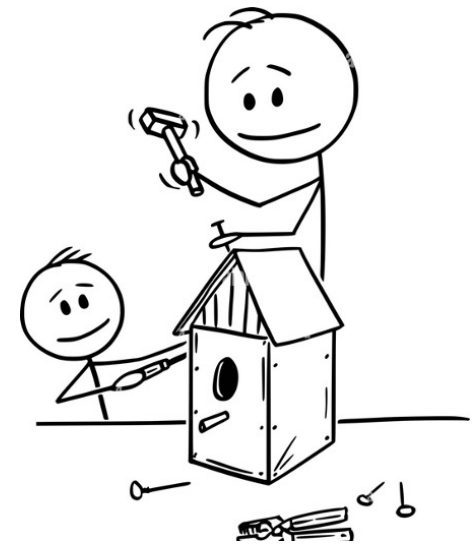
Out **next week**; due in **two weeks**

Goal: Sharpen your **programming & system development** skills

May choose the programming **language of your choice**

[C/C++?]

More on **Project 1** next week!



Projects

Let's get our hands dirty

Class Project

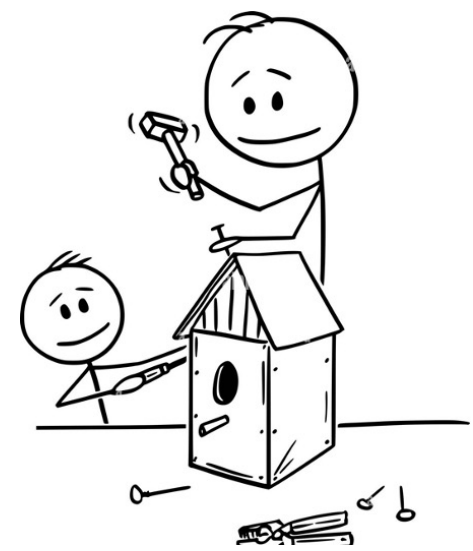
Groups of 2

Out mid-September; due in December

Multiple milestones in between

Systems project

Research project



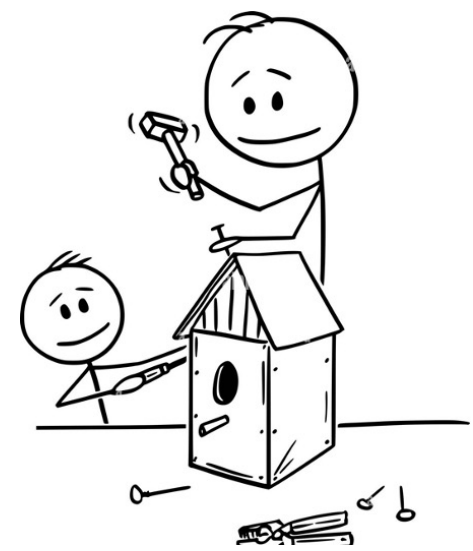
Projects

Let's get our hands dirty

Class Project

Systems project

Research project



Projects

Let's get our hands dirty

Class Project

Systems project

Research project

implementation-heavy project

pick a topic (list available *soon*)

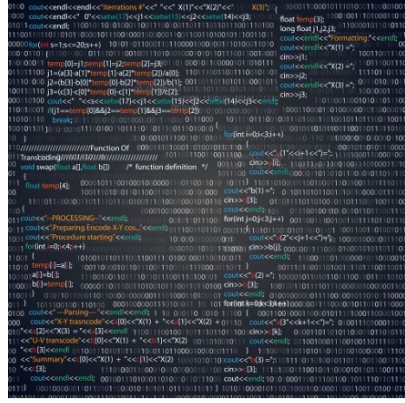
develop, experiment, and analyze

design, develop, and analyze

large-scale experimentation

```
01-0 cout<<endl<<endl<<"Iterations " << i << " X(1) << X(2) << " X(3) << " X(4) << endl;
02-0 cout<<endl<< " " << setw(17) << j << j1 << setw(15) << j2 << setw(14) << j3;
03-0 float temp[3];
04-0 long float j1,j2,j3;
05-0 cout<<endl<<"Formatting" <<endl;
06-0 cout<<endl<<"X(1) =";
07-0 cin>>j1;
08-0 cout<<endl<<"X(2) =";
09-0 cin>>j2;
10-0 cout<<endl<<"X(3) =";
11-0 cin>>j3;
12-0 cout<<endl<<endl;
13-0 cout<<endl<<endl<<"Function Of " << i << "+1<<")=";
14-0 cout<<endl<<endl<<"Transcoding" <<endl;
15-0 void swap(float a[], float b[]) {
16-0 float temp[4];
17-0 cout<<endl<<endl<<"Preparation Encode X-Y cos." <<endl;
18-0 cout<<endl<<endl<<"Procedure starting" <<endl;
19-0 for(int i=0; i<4; i++)
20-0 {
21-0 cout<<endl<<endl<<"Processing" <<endl;
22-0 cout<<endl<<endl<<"Preparing Encode X-Y cos." <<endl;
23-0 cout<<endl<<endl<<"Procedure starting" <<endl;
24-0 for(int i=0; i<4; i++)
25-0 {
26-0 temp[i]=a[i];
27-0 a[i]=b[i];
28-0 b[i]=temp[i];
29-0 }
30-0 }
31-0 cout<<endl<<endl<<"Summary" <<endl;
32-0 cout<<endl<<endl<<endl;
33-0 }
```





Class project: **Theme**

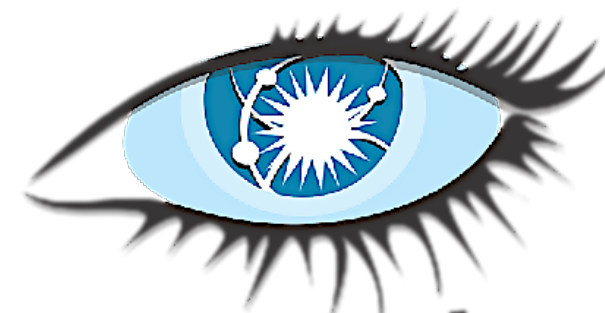


Working with state-of-the-art systems

NoSQL key-value stores



RocksDB



cassandra

APACHE
HBASE

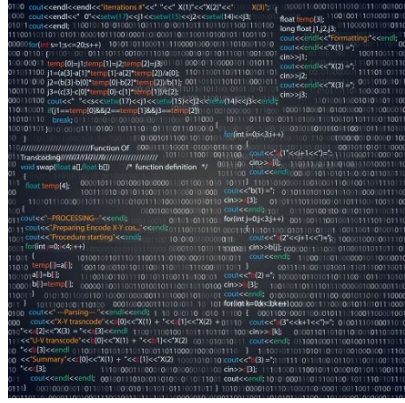


Asterix*DB

Google™
BigTable

amazon
DynamoDB

redis



A good class project



Plan ahead in time

has a clear plan by project proposal by **first week of October**

identify the **project requirements**, the **challenges**, & the **milestones**

5%

has significant preliminary work done by **first week of November**

each question is **addressed to all** (including me!)

5%

evaluation at the **end of the semester**

present the **key ideas** of the **implementation/new approach**

10%

present **experimental results** that support your claims

20%

Pro tip: Come to **student hours!**



The **ultimate reward**

For a job well done!



ACM SIGMOD Student Research Competition

ACM Special Interest Group in Data Management (**SIGMOD**)

top conference in data management

receives submissions of **student research**

top 10-15 are invited to present their work **at the conference**

top-3 projects get an award and invitation to present **at the ACM level**

The ultimate reward

For a job well done!



Berlin, Germany



The ultimate reward

For a job well done!






Santiago, Chile



Anatomy of LSM Memory Buffer:
Insights & Implications

Shubham Kaushik Subhadeep Sarkar



Can I take the class?

Can I?

Background

programming

data structures and algorithms

databases fundamentals

Pre-requisite

COSI 127B or equivalent

up for some **challenge**

Still not sure? **Contact Subhadeep**

Data is **everywhere!**

Data is **everywhere!**

Everyone produces data!



experimental physics (IceCube, CERN)
neuroscience
biology

data mining business datasets
machine learning and AI for corporate and consumer



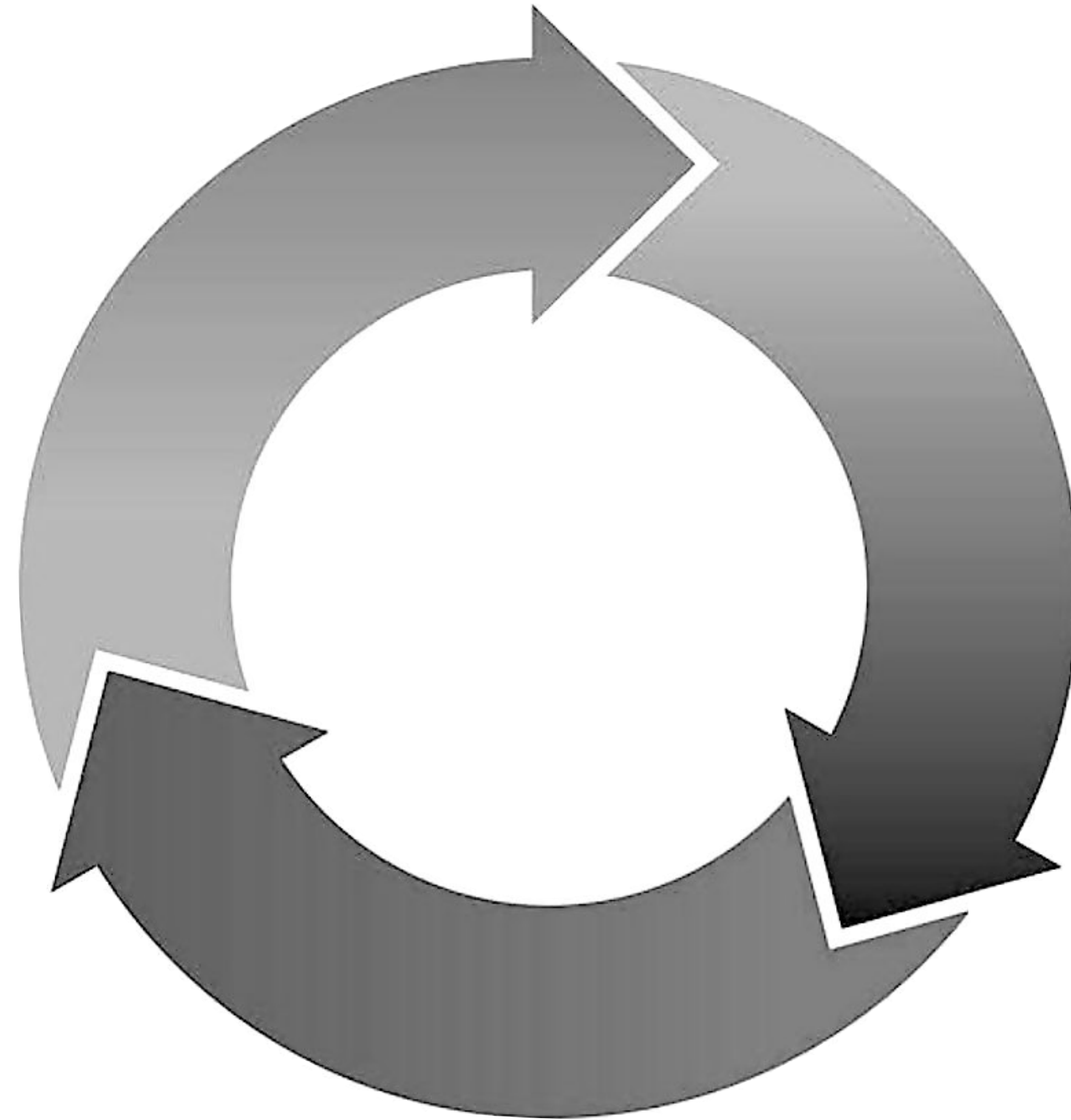
micro-transactions, economics



Data is **everywhere!**

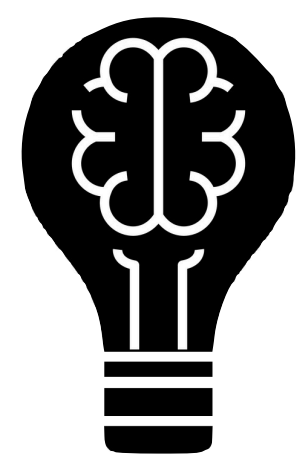
Everyone produces data!

COLLECT



ANALYZE/
EXPLORE

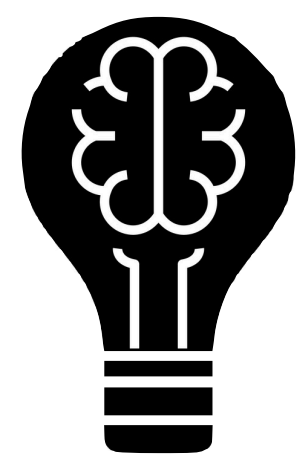
KNOWLEDGE



Thought Experiment 1

Is **data analysis** new?

NOT REALLY



Thought Experiment 2

What's really new in
modern **data analysis**?

SCALE!



Big data

How big is big?



exponential data
growth



efficient database
systems

Big data

How big is big?



Every two days we generate as much data as we did since the dawn of humanity until 2003.

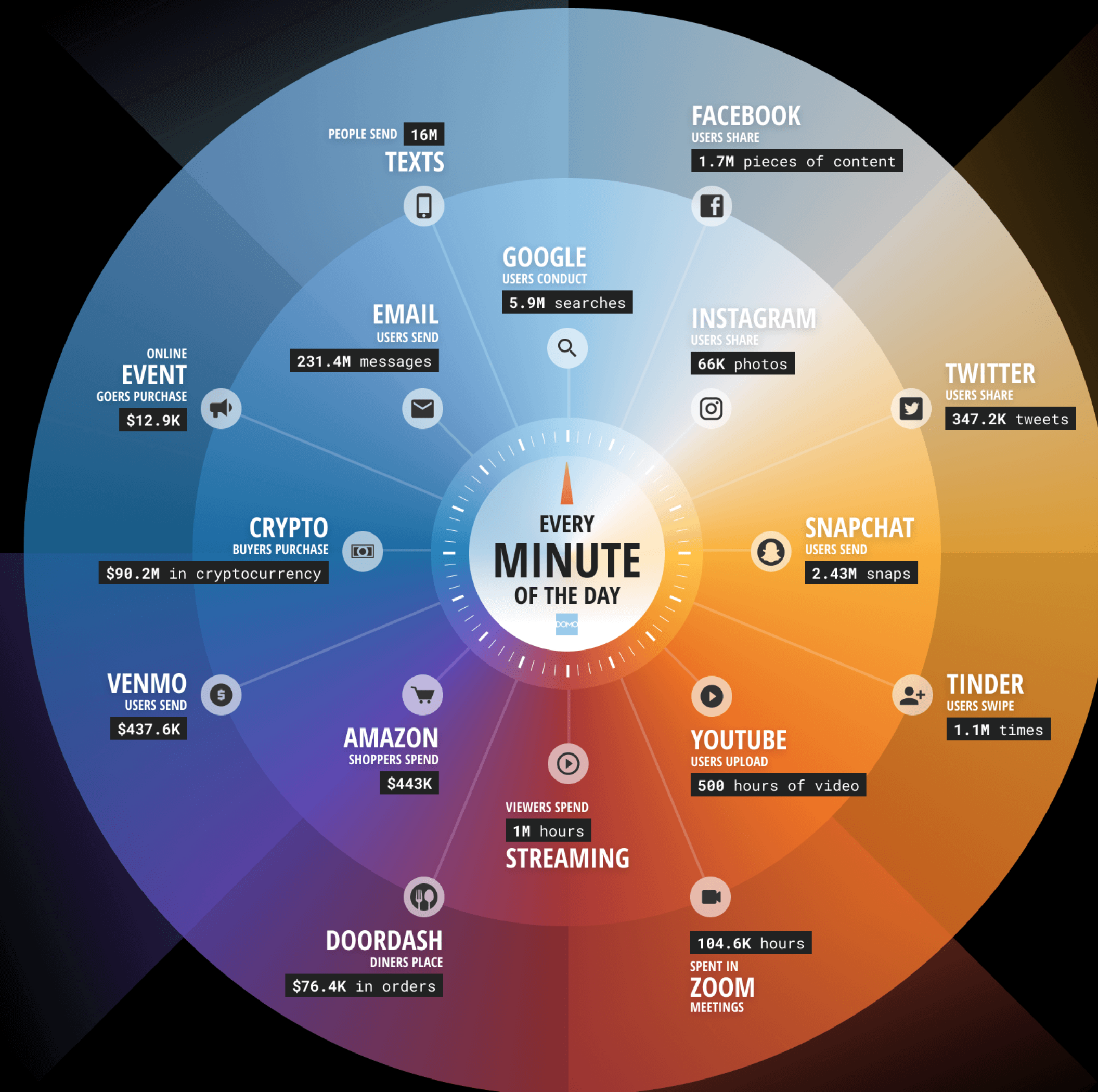
— **Eric Schmidt** (CEO, Google), 2010



DATA NEVER SLEEPS 10.0

Over the last ten years, digital engagement through social media, streaming content, online purchasing, peer-to-peer payments and other activities has increased hundreds and even thousands of percentage points. While the world has faced a pandemic, economic ups and downs, and global unrest, there has been one constant in society:

our increasing use of new digital tools to support our personal and business needs, from connecting and communicating to conducting transactions and business. In this 10th annual "Data Never Sleeps" infographic, we share a glimpse at just how much data the internet produces each minute from some of this activity, marveling at the volume and variety of information that has been generated.



Big data

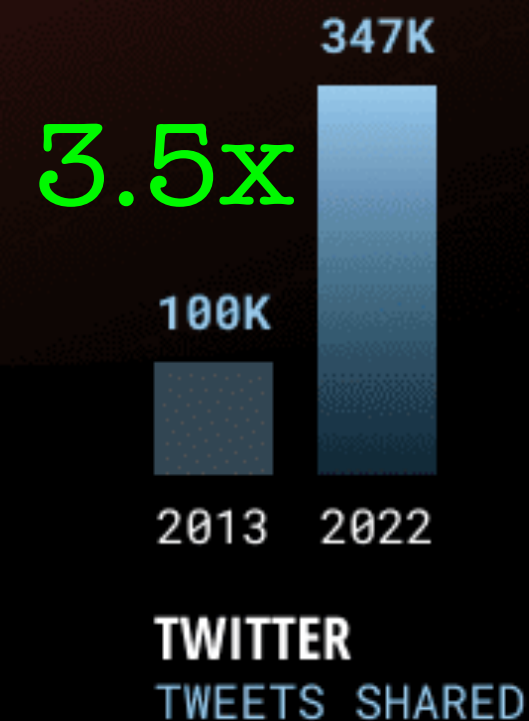
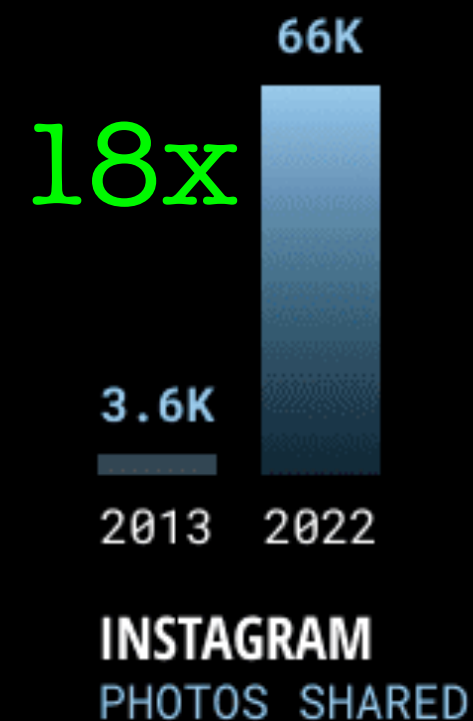
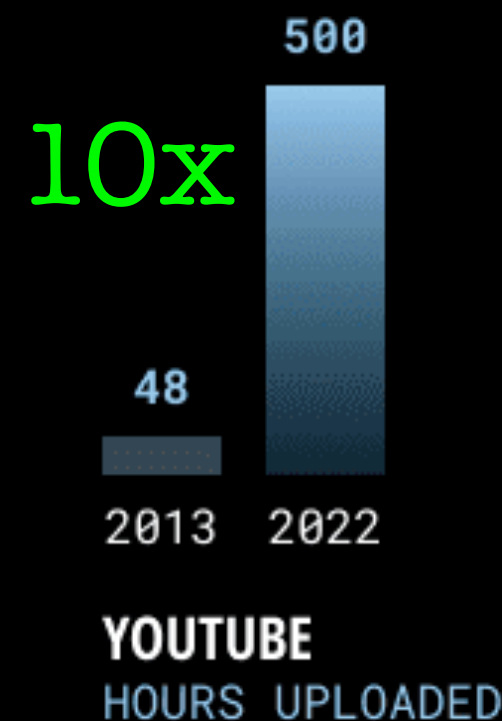
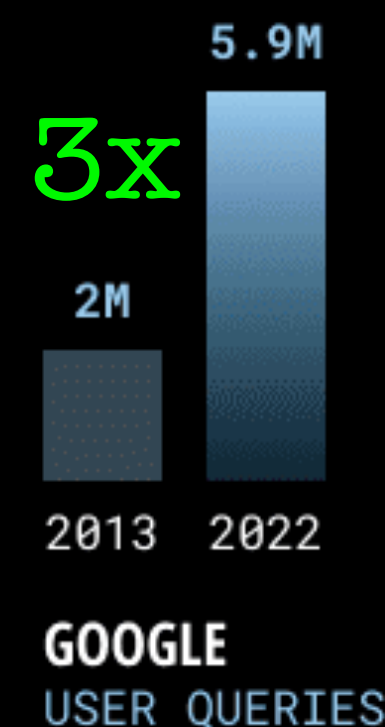
How big is big?



Every day, we create 2.5 exabytes of data — 90% of the data in the world today has been created in the last two years alone.

— **Understanding Big Data** IBM

DATA NEVER SLEEPS 1.0 VS. 10.0



Big data

Is it only about size?

size (volume)

rate (velocity)

sources (variety)

5 V's

accuracy (veracity)

utility (value)

Managing big data

Operating at scale



100s of entries

Pen & paper

10^3 - 10^6 of entries

UNIX tools and excel

10^6 - 10^{12} of entries

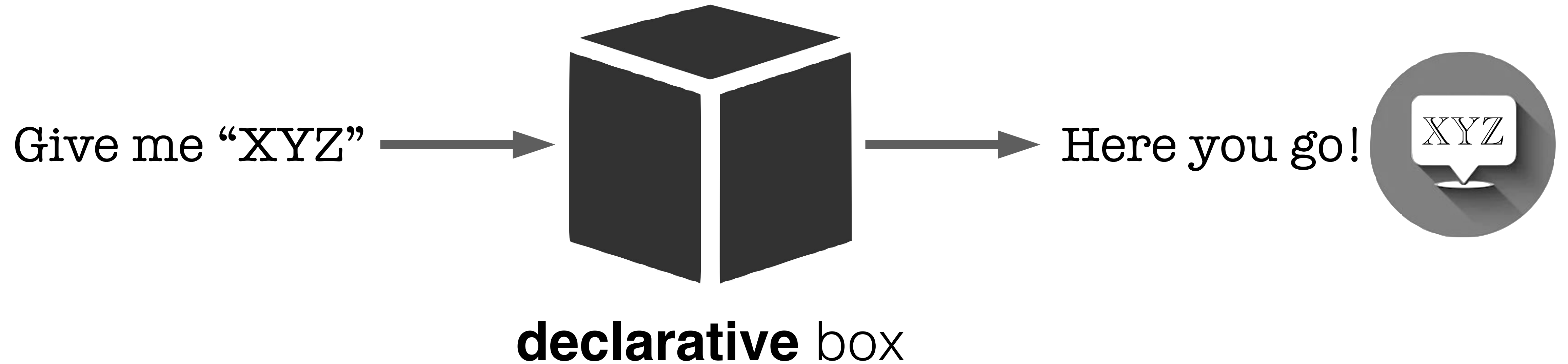
Custom solutions, programming

$>10^{12}$ of entries

Data systems

Data systems

What are they, really?



Data systems

What are they, really?

A data system is an **end-to-end software system** that is responsible for **storing data** and **providing access to the data** through **efficient data movement**.

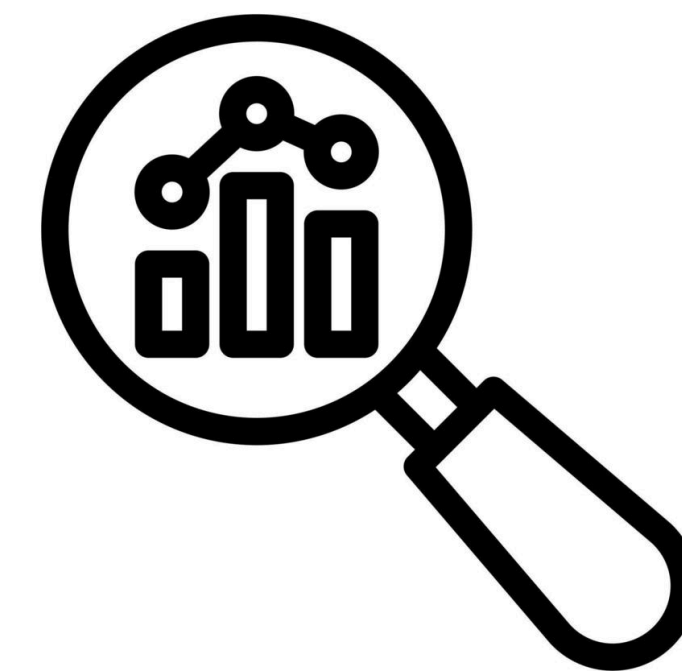
Data systems

What are they, really?

A data system is an **end-to-end software system** that is responsible for **storing data** and **providing access to the data** through **efficient data movement**.



how can we **organize** the data
in collections



how can we **process/analyze**
the data quickly

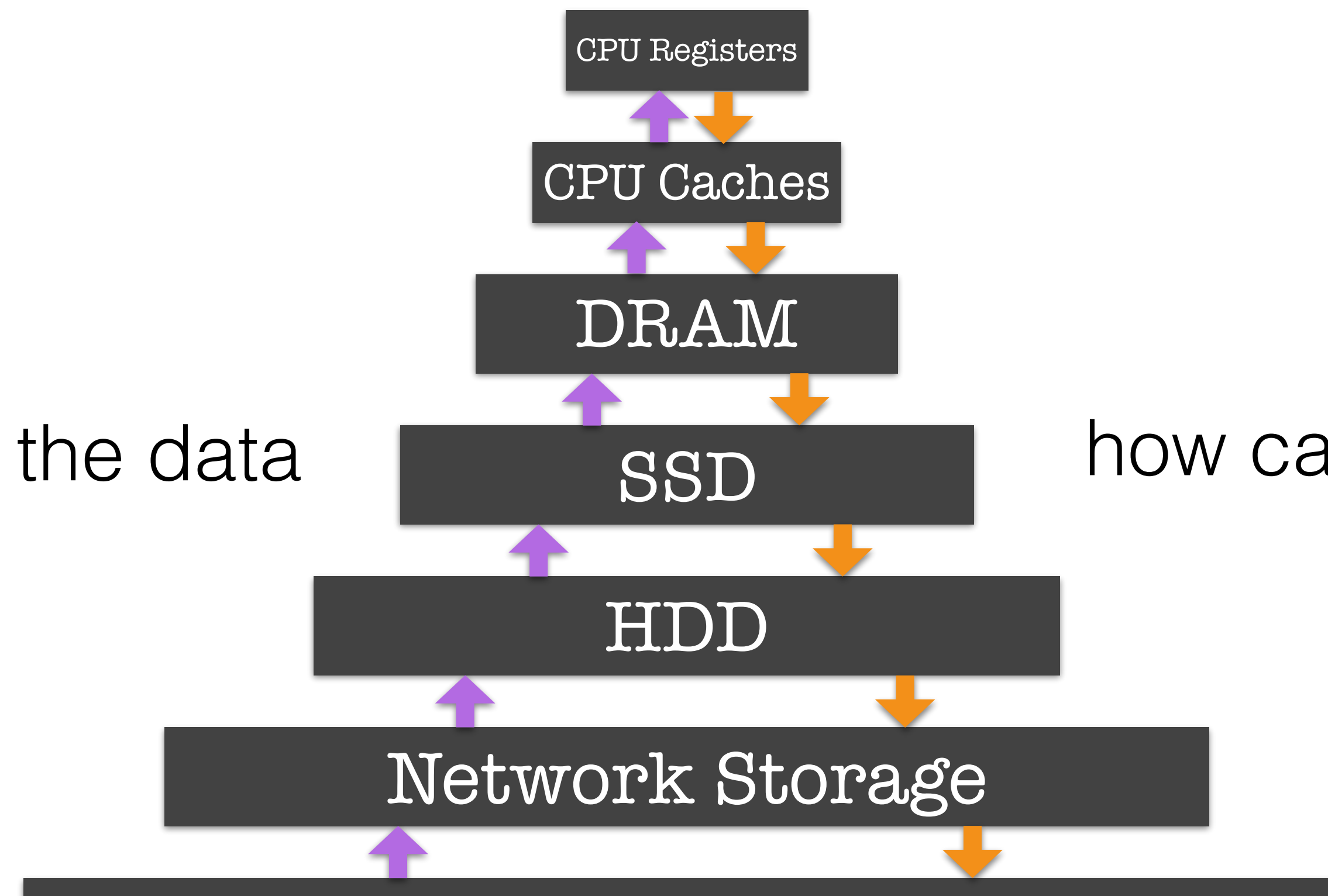
Data systems

What are they, really?



how can we **organize** the data
in collections

how can we **process/analyze**
the data quickly



>70% of time is taken to move data from/in storage

Data systems

What are they, really?

big data
applications

data
systems

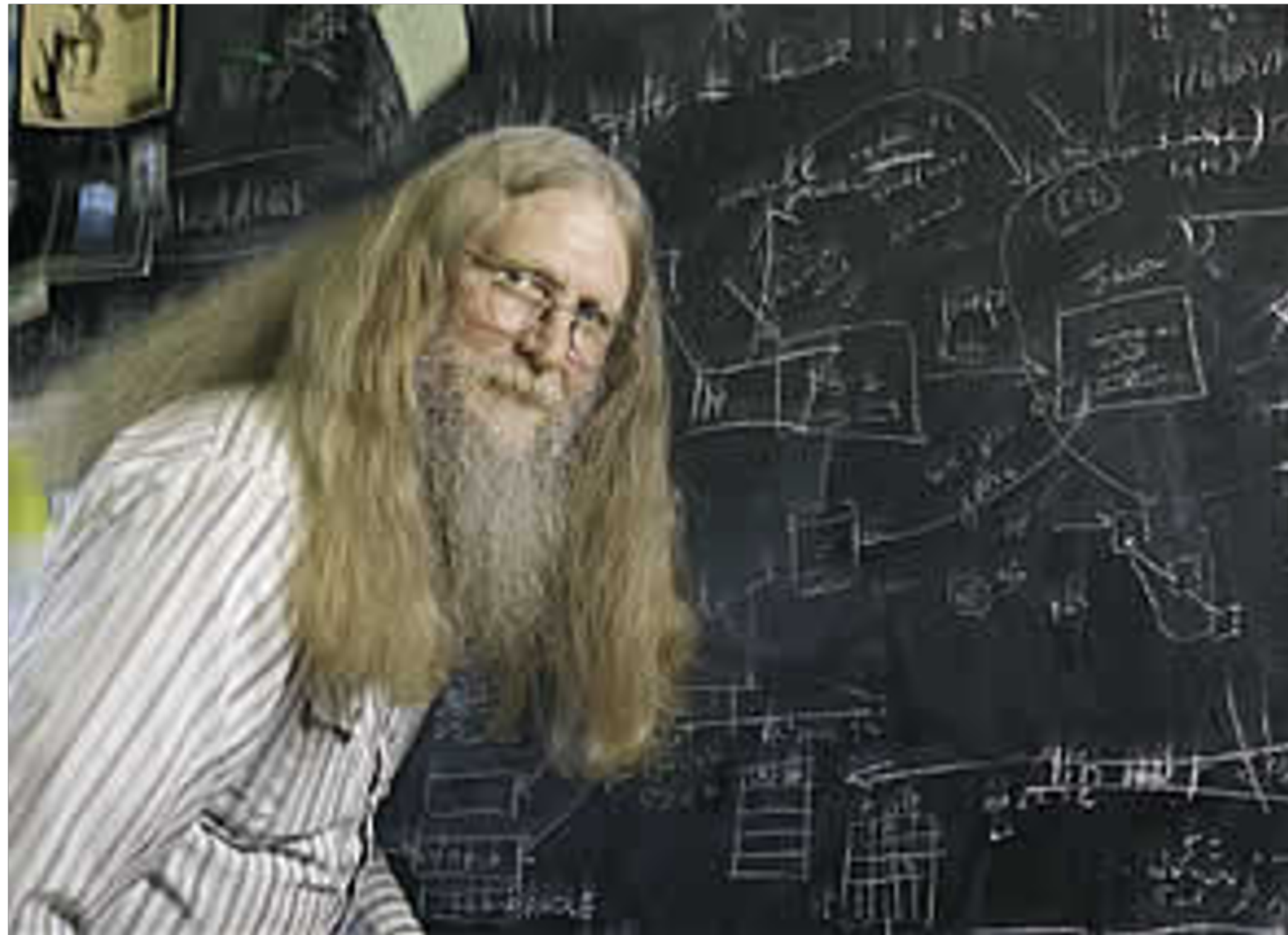
OK! But, don't we have
Relational databases ?

Well, yes ...



Relational databases

a.k.a relational data systems



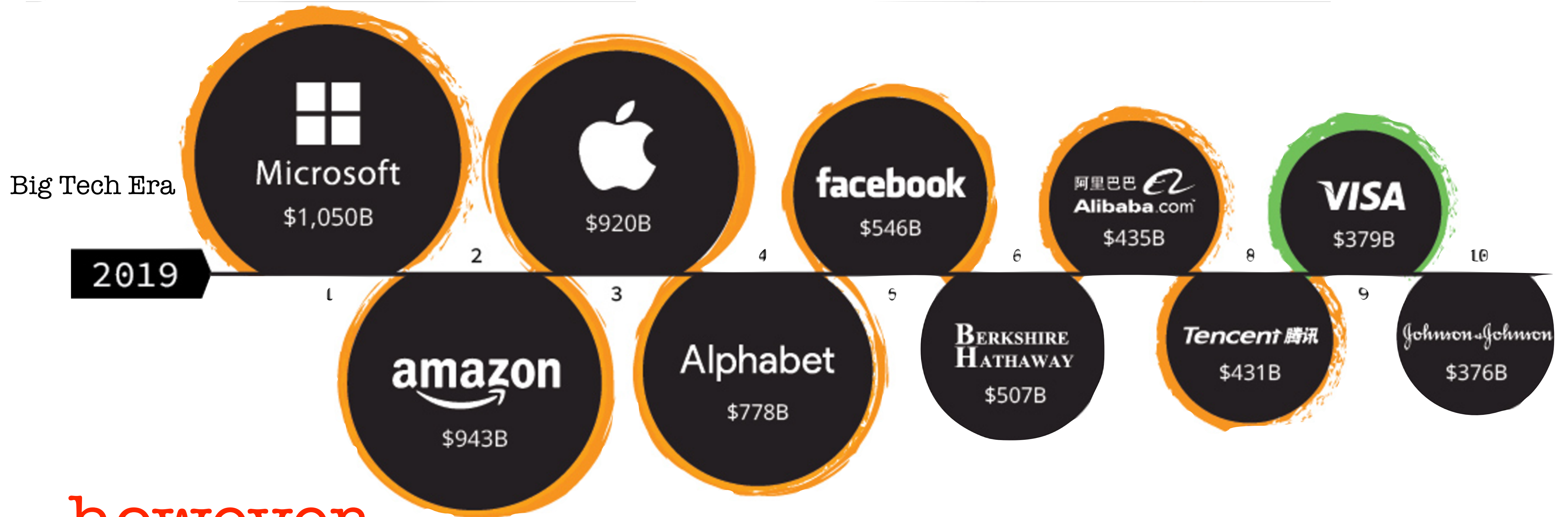
Relational databases are the foundation of western civilization

Bruce Lindsay, IBM Research

ACM SIGMOD Edgar F. Codd Innovations award 2012

Relational databases

a.k.a relational data systems



... however

there's been a growing need for **tailored systems**

The need for **tailored systems**

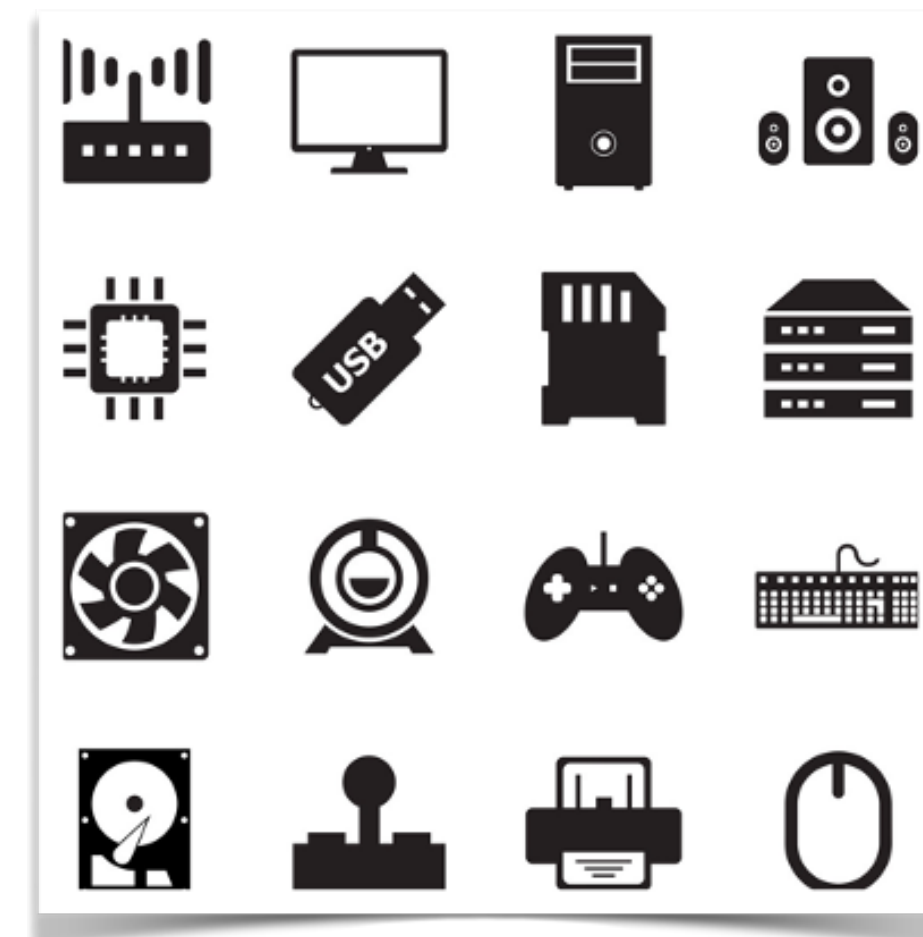
One size DOES NOT fit all



growing
data size



new
hardware



heterogeneous
applications



new **performance**
goals

The need for **tailored systems**

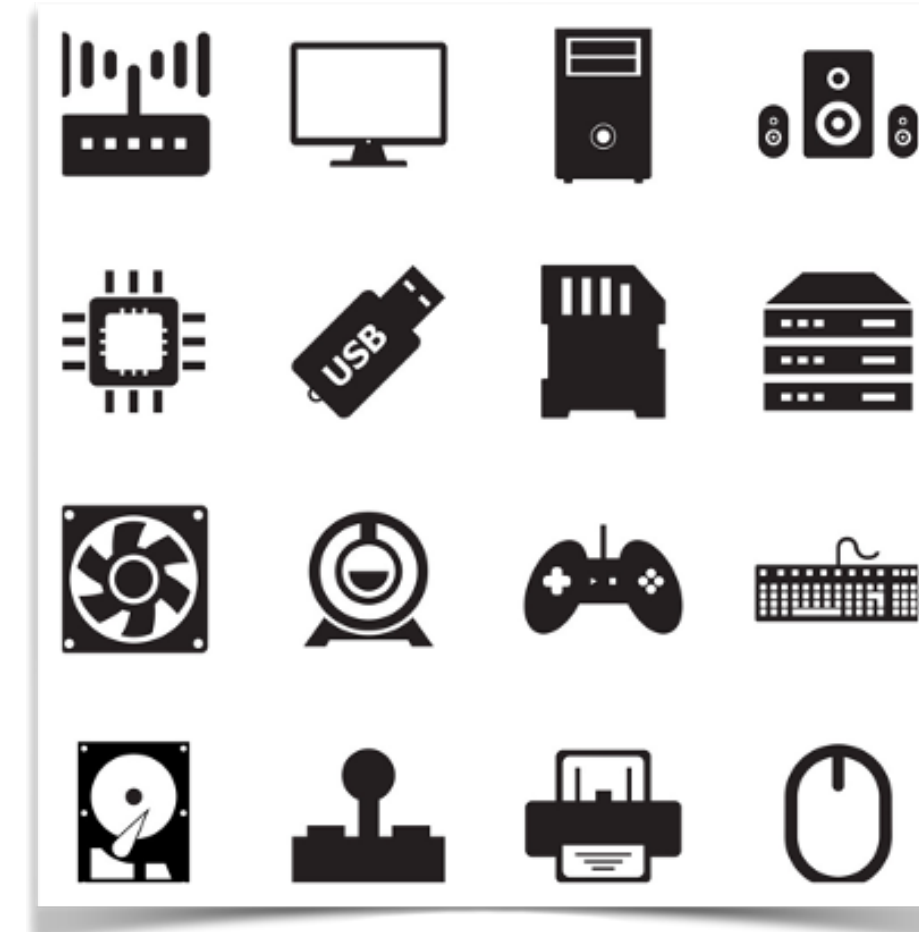
One size DOES NOT fit all



growing
data size



new
hardware



heterogeneous
applications



new **performance**
goals

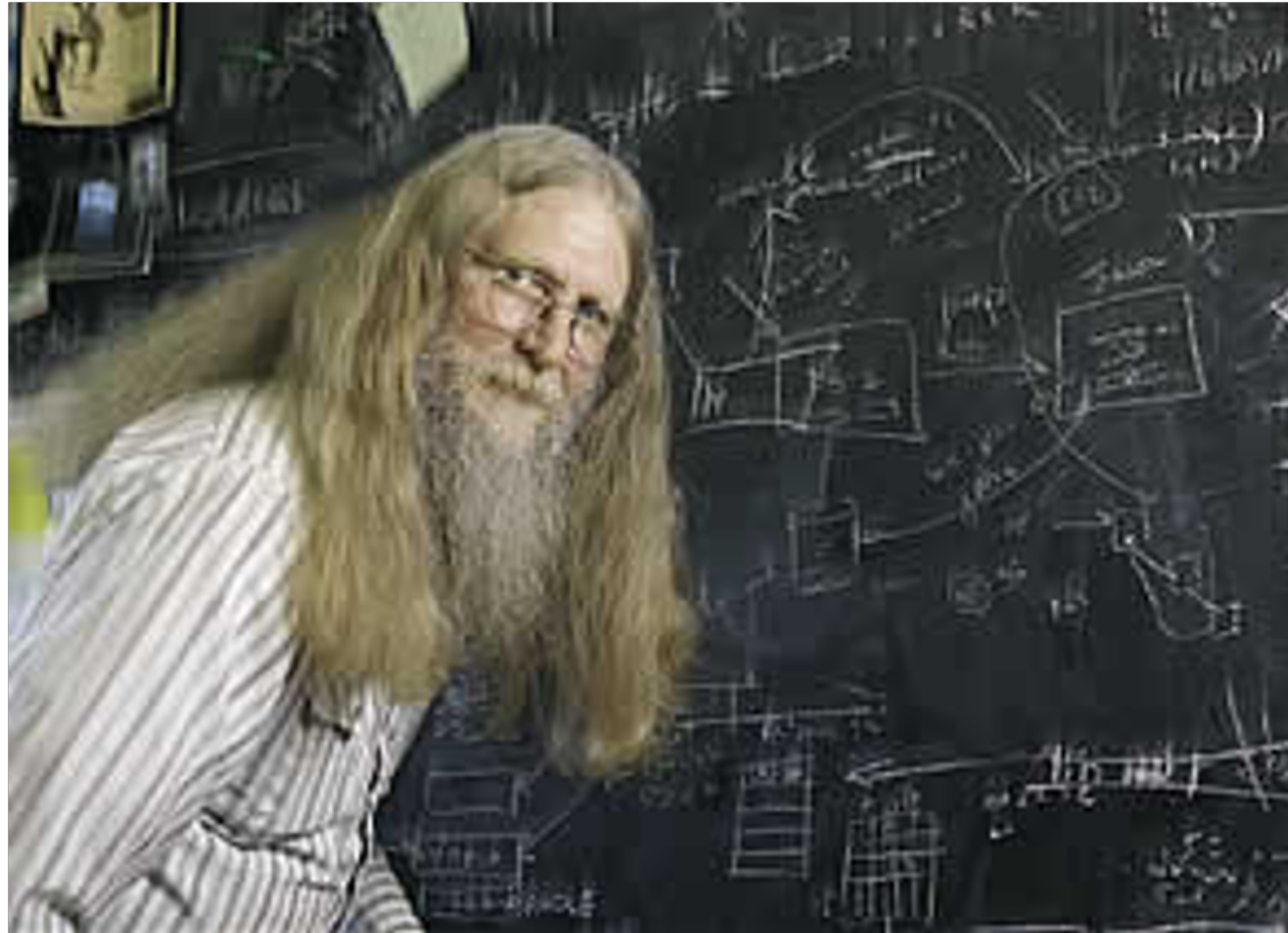
Can **relational databases** not support these requirements



Yes, but ...

The need for **tailored systems**

One size DOES NOT fit all



three things are important in the database world: performance, performance, and performance

Bruce Lindsay, IBM Research

ACM SIGMOD Edgar F. Codd Innovations award 2012

The birth of **NoSQL**

A 2000's child

Not only SQL

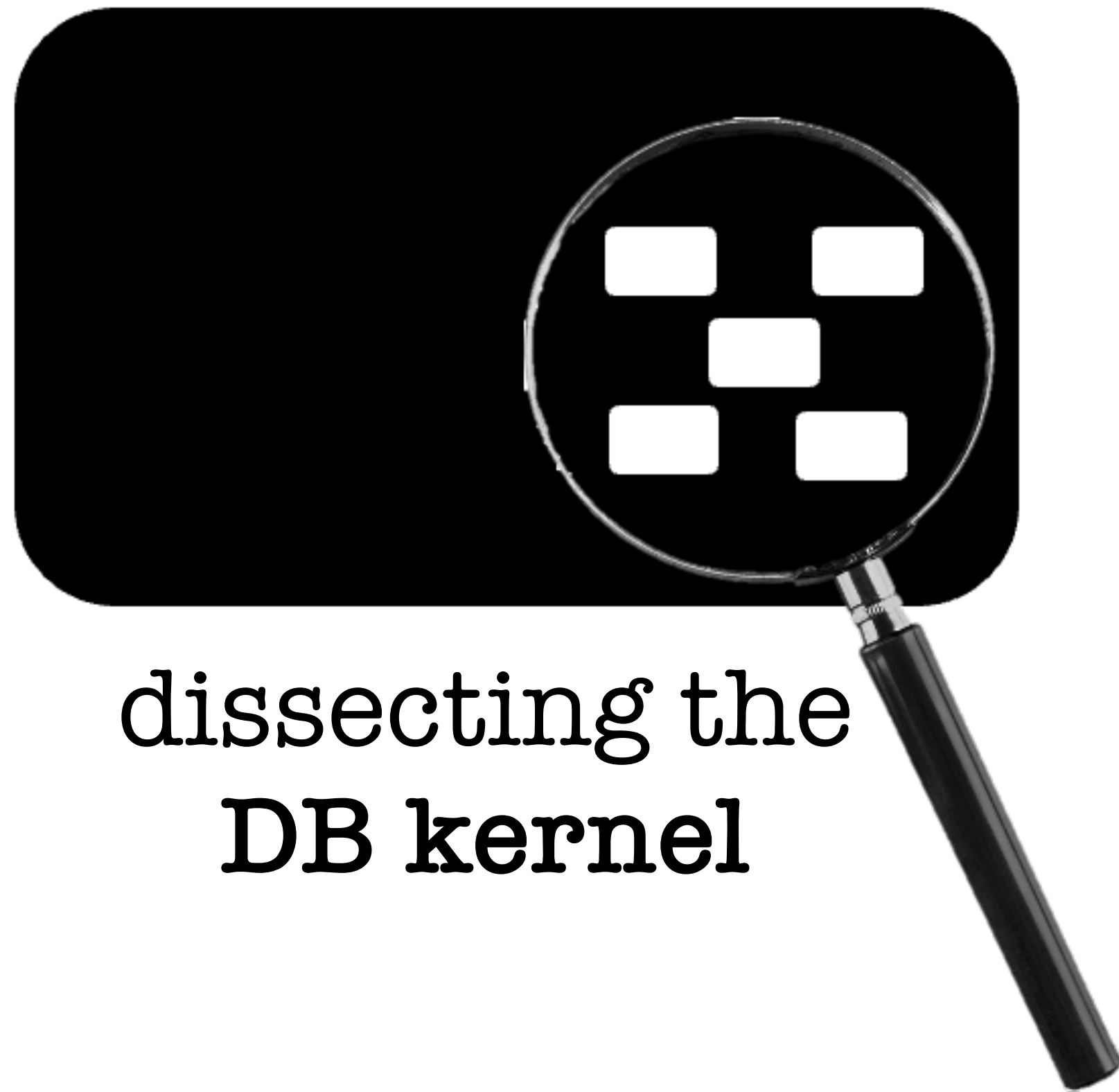
this is where we will spend our time!

steep competition to the **relational market**

since early 2000's

Understanding the NoSQL kernel

What's that all about?



dissecting the
DB kernel

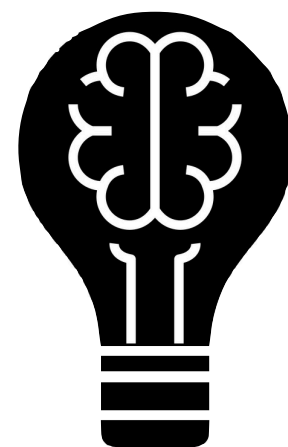
system architecture (row/column/hybrid)

index design (tree, bitmap, trie, none)

hardware considerations (HDD, SSD, GPU)

performance optimization and **tuning**

optimizing **resource utilization**



Thought Experiment 3

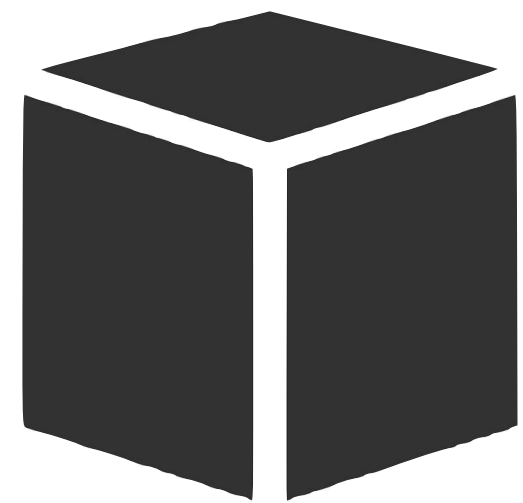
Example of **poor resource utilization**? 

COSI 167A in G'Zang 121

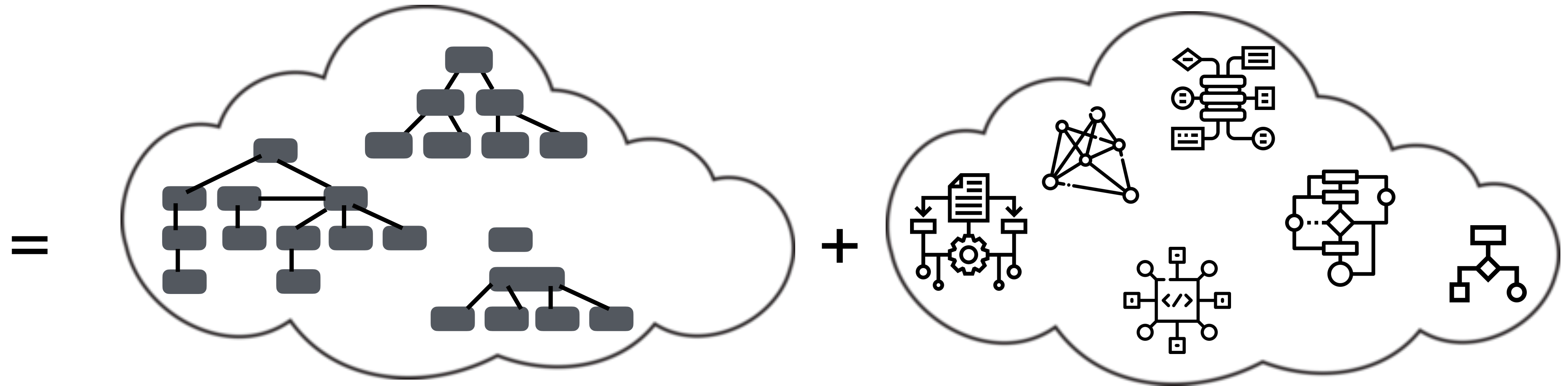
Designing a DB kernel

A big undertaking!

designing a DB kernel is **complex**

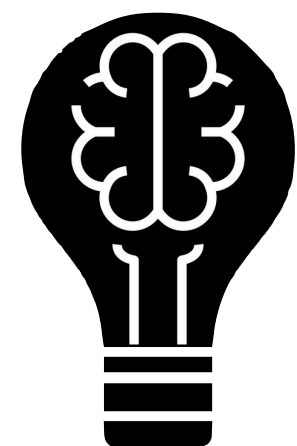


DB kernel



data structures
how to store data?

algorithms
how to access data?



Thought Experiment 4

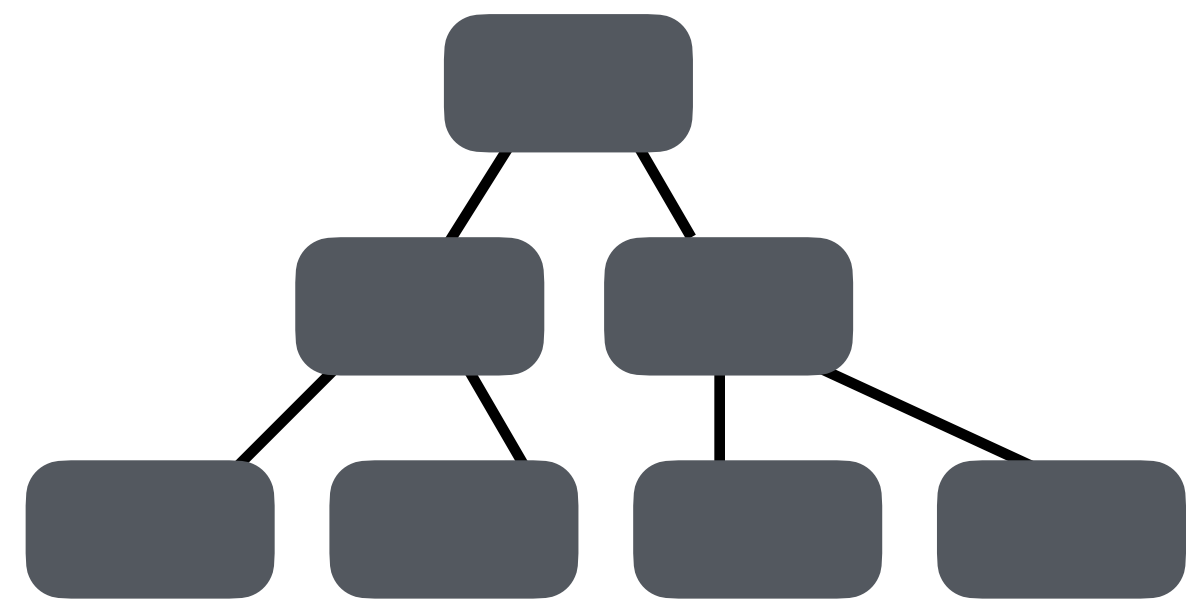
So what makes designing kernels **complex**?



Designing a DB kernel

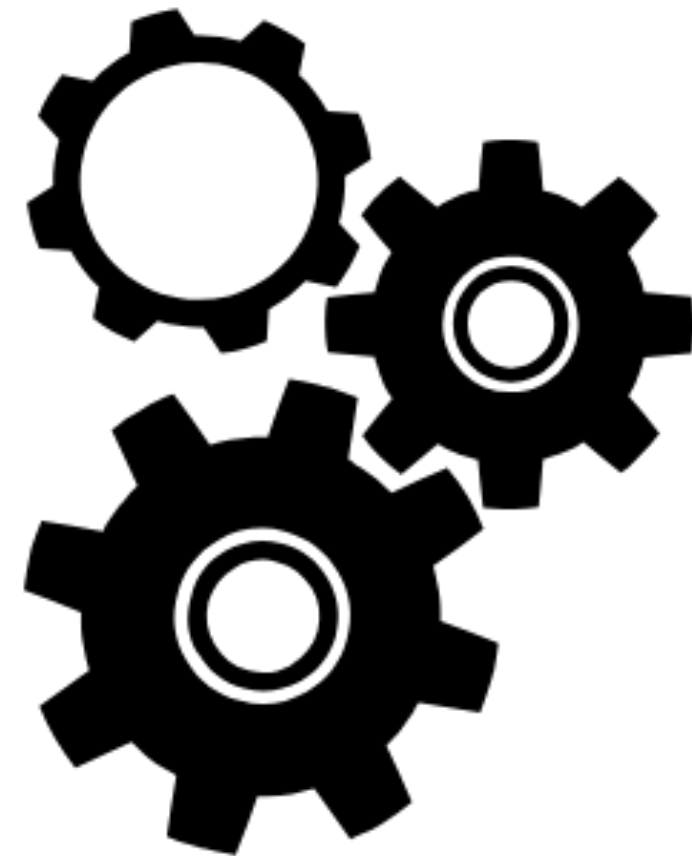
A big undertaking!

designing a DB kernel is **complex**



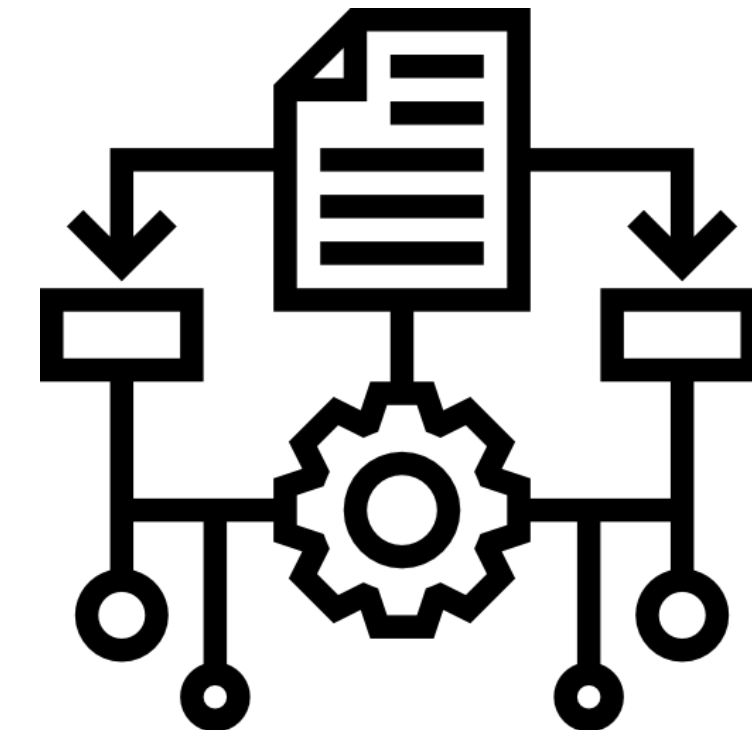
thousands of
data structures

X



hundreds of
tuning knobs

X



tens of thousands of
access methods

There are **more data structures** than there are **stars**
in the sky at night!

Let's **think** together

Identifying the design challenges

objective: Design a simple **NoSQL kernel**

a key-value store, each entry is a {key,value} pair

main operations: *put, get, scan, range scan, count*

workload has **reads** (*get, scan, range scan*) & **writes** (*put*) **interleaved**

How to **store** the data?

How to access **data** efficiently?

How to **delete** data?



Let's **think** together

Identifying the design challenges

objective: Design a simple **NoSQL kernel**

a key-value store, each entry is a {key,value} pair

main operations: *put, get, scan, range scan, count*

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How to **store** the data?

How to access **data** efficiently?

How to **delete** data?



Too many design choices!
Some conflicting!

Let's **think** together

Identifying the design challenges

objective: Design a simple **NoSQL kernel**

design choices:

- what is the **key/value**?
- are they **stored together**?
- can **read/write ratio change** over time?
- what **index** to use? B-tree, hash-table, zonemaps, *none*?
- how to handle (millions of) **concurrent queries**?
- what happens if **data does not fit in memory**?
- what about **privacy** and **security**?
- how to offer **robustness** guarantees?
- how to minimize **operational cost**?

Cost optimization

Operating on cloud

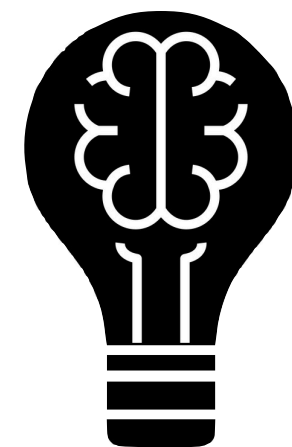


Operating on cloud brings a new set of challenges

large-scale deployment

millions of instances running in parallel

very different performance tradeoffs



Thought Experiment 5

10GB app: **1% less memory** in your machine.

Do you care?



May be, may be not ...

Cost optimization

Operating on cloud

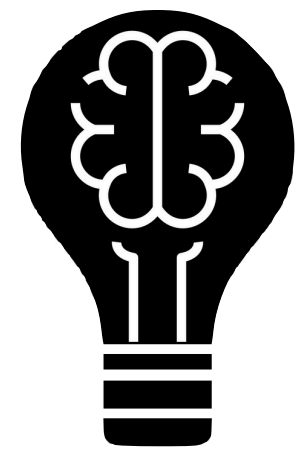


Operating on cloud brings a new set of challenges

large-scale deployment

millions of instances running in parallel

very different **performance tradeoffs**



Thought Experiment 6

10GB app: 1% less memory on **a million cloud instances.**

Do you care?

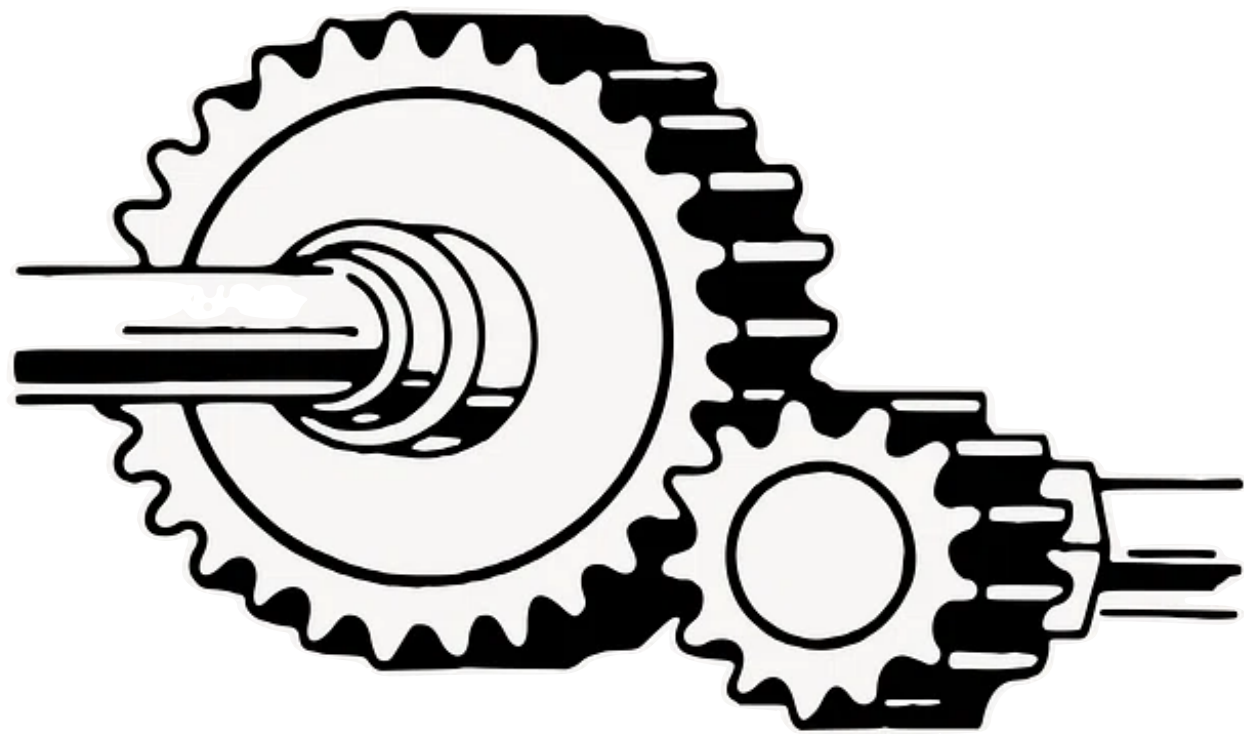
$1M * 10GB * 1\% = 100TB!$

~\$800K in today's price



Goals of the class

Learning objectives



know the **internals**
of data systems



understand system
design tradeoffs



sharpen your
systems skills

*data system designer & researcher are required
any business, any startup, any scientific institution*

Summary

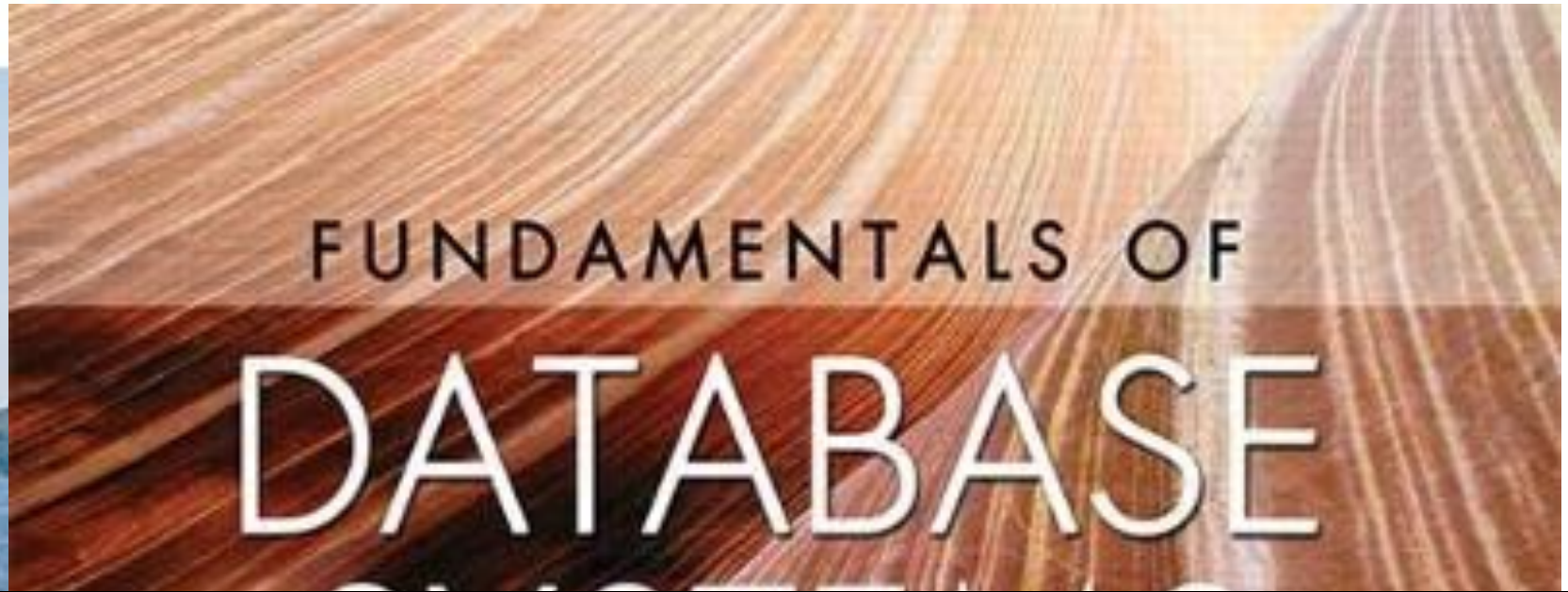
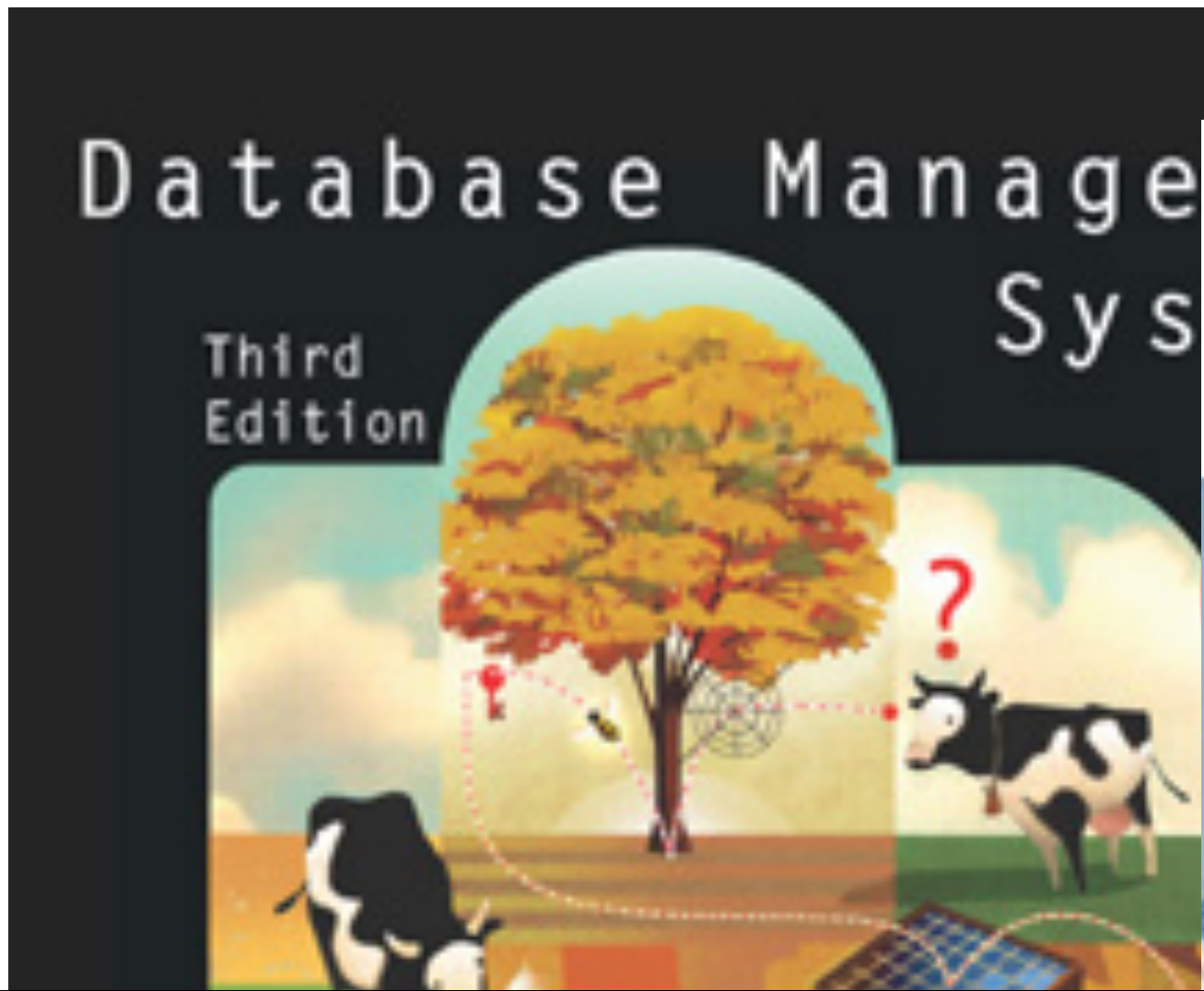
The key takeaways

NoSQL data stores are an **integral part** of today's data systems
key-value stores, **document** stores, **column** stores, **graph** stores

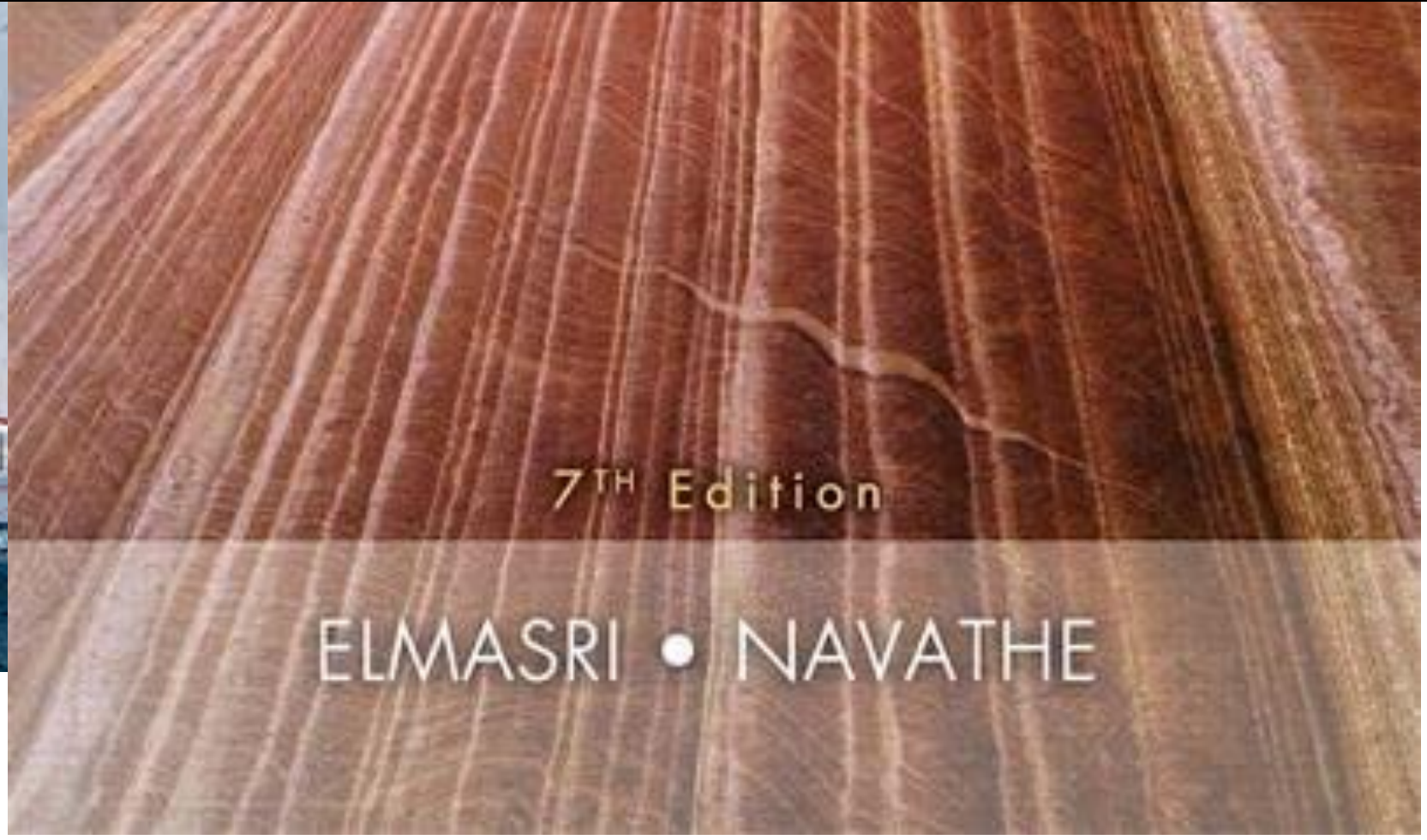
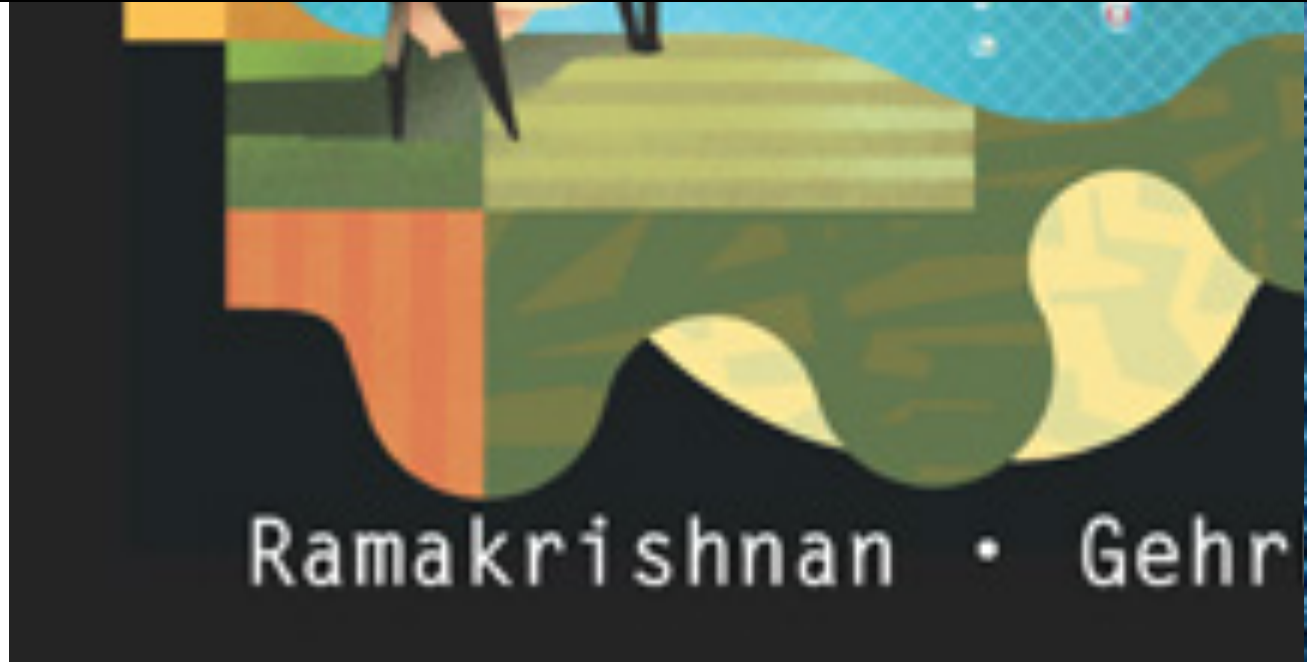
Key-value stores are the most commonly used NoSQL system
Simple yet **effective** data model; suitable for **heterogeneous data**

If you work with databases, **50-50** chance, you will work with **NoSQL**
an **essential** skill to master

Unfortunately, ...



No Textbook on NoSQL !!



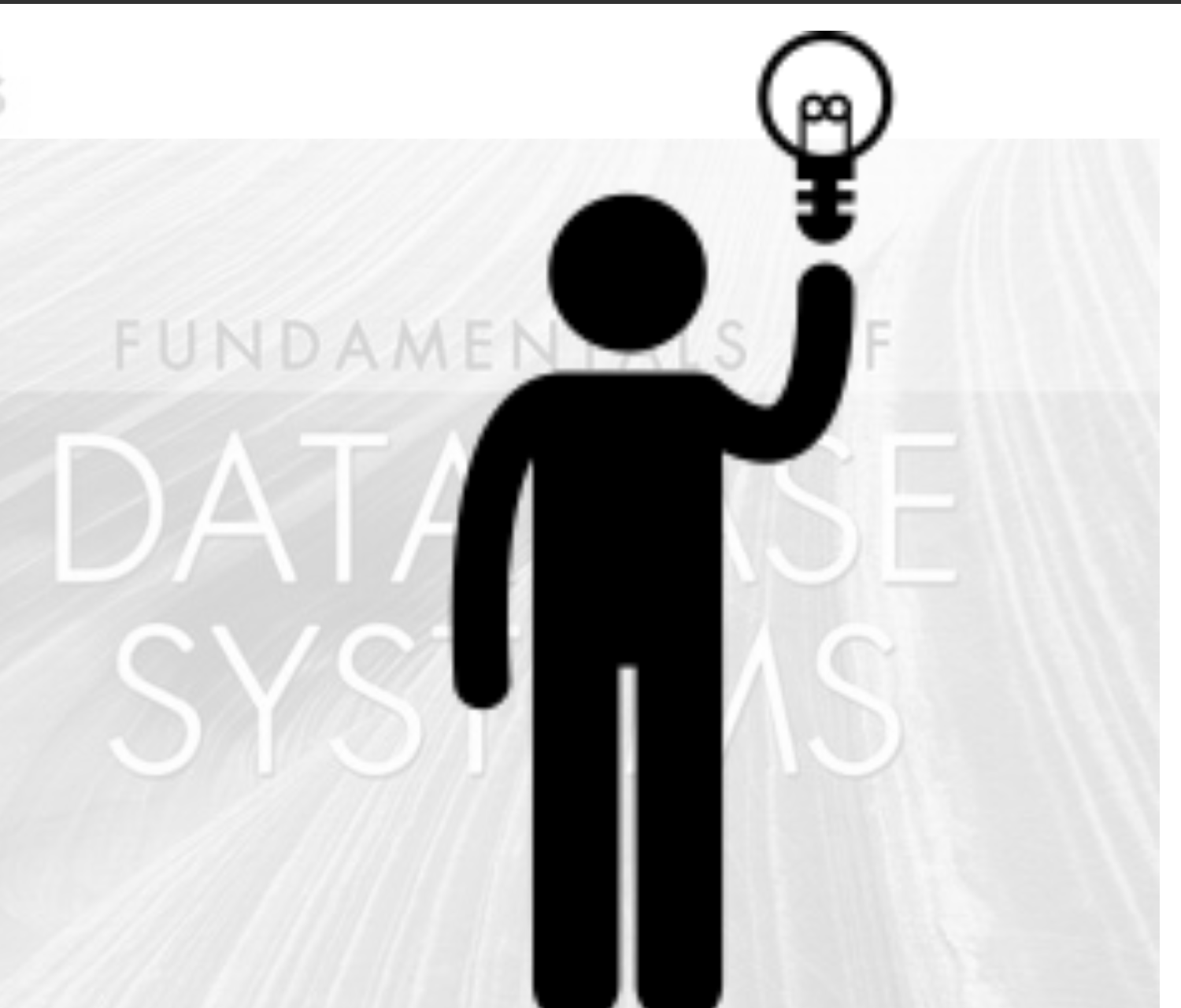
No Textbook on NoSQL !!



explore
NoSQL systems



understand the
design space



hone your
systems skills

We will read **cutting-edge research papers!**

Readings

Papers, papers, and papers

Architecture of a Database System

— J. Hellerstein, M. Stonebraker and J. Hamilton
Foundations and Trends in Databases, 2007

The Design and Implementation of Modern Column-store Database Systems

— D. Abadi, P. Boncz, S. Harizopoulos, S. Idreos, S. Madden
Foundations and Trends in Databases, 2013

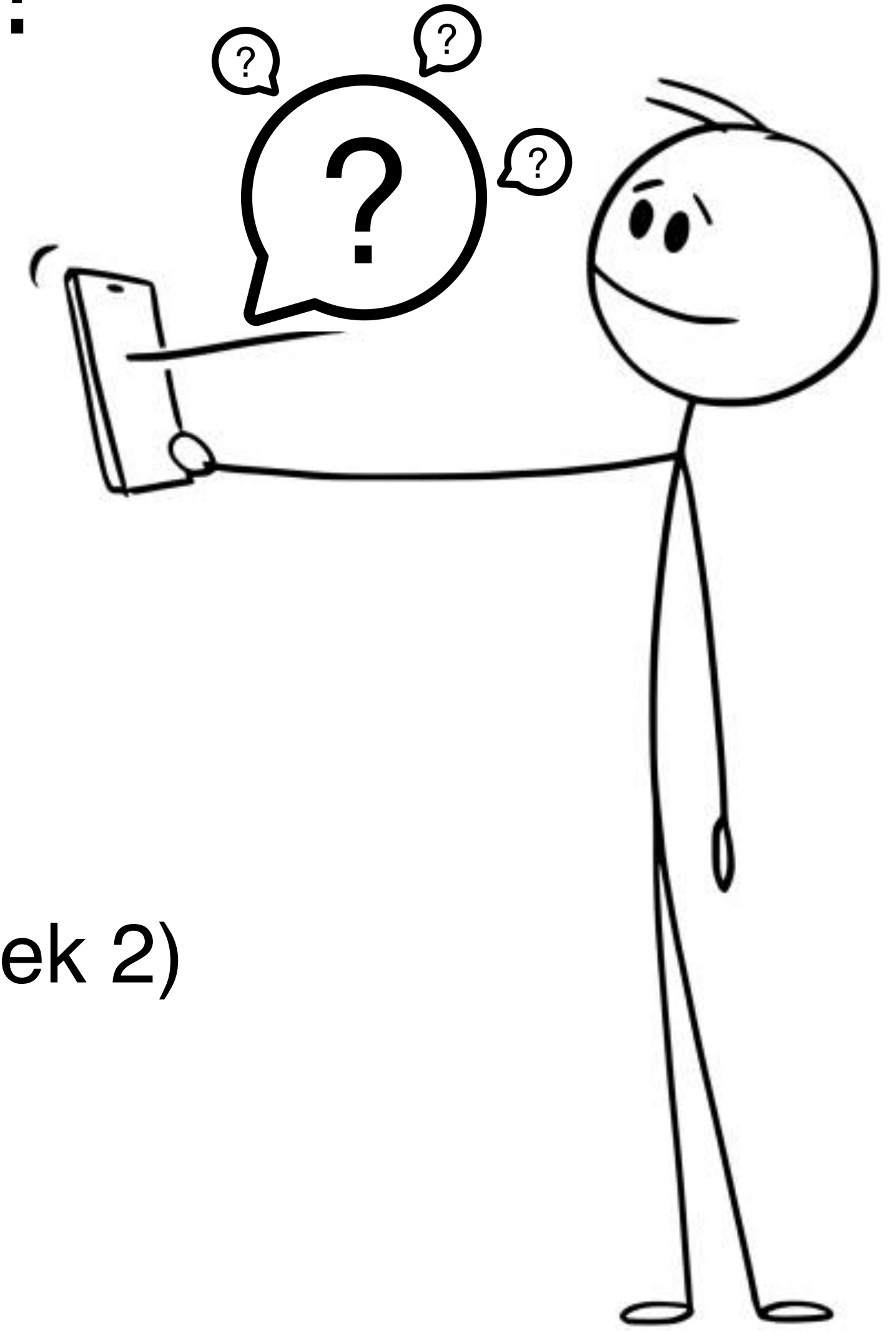
Data Structures for Data-Intensive Applications

— Manos Athanassoulis, Stratos Idreos, and Dennis Shasha,
Foundations and Trends in Databases, 2023.



What to do **now**?

- A) Go over the **syllabus** and the **class website**
- B) Register in **Gradescope** (code: **PYG88X**)
- C) Be on the lookout for **Project 1** and start early!
- D) Register for the **presentation** (week 2)
- E) Submit **paper reviews** / **technical questions** (week 2)
- E) **Recitations** are **optional**!



Next time in COSI 167A

Intro. + Administrivia

class logistics, goals, and administrivia

introduction to **NoSQL systems**

Project 1 details

COSI 127B

Database Management Systems

Class 1

Welcome to COSI 127B!

Prof. Subhadeep Sarkar